

LOGICO®

The Learning Game
For children aged 3 to 12 years



LOGICO® – Learning with fun and self-checking...

at Kindergarten



- Easy-to-handle
- Attractive learning cards
- Supports communication and language development
- Improves concentration and school readiness

at school



- Ideal for independent, differentiated learning
- Covers all major subjects
- Always ready-to-use
- Helps children acquire good study habits

at home



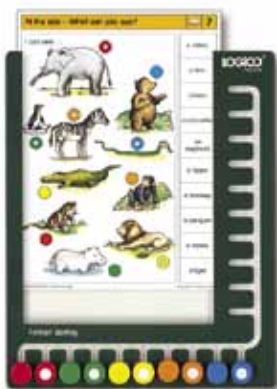
- For learning individually or together
- For reinforcement and rehearsal
- Highly motivational
- Facilitates enjoyable learning

One LOGICO board and many, many learning cards...

LOGICO consists of a compact plastic board with moveable colored buttons we call "hardware" and manifold challenging assignment cards designated as "software."

This is how it works:

Step 1



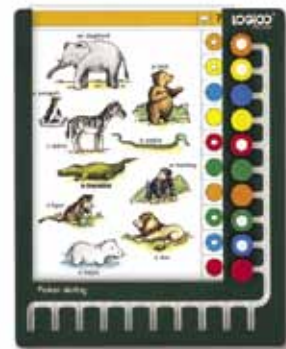
Slot in the card with the questions to the front.

Step 2



Move the colored buttons to the correct answers on the right.

Step 3



Turn the card around, slot in and compare the colored buttons with the color codes on the card. Your answers are correct if the colors match.

For every age group there is the right LOGICO® version.

LOGICO® PRIMO



Features

Board with 6 moveable buttons

Age

3 to 6 years

Subject/Skills

Concentration and perception
Logical Thinking
Colors and Shapes
Numeracy
Reading Readiness
Sequencing
Sorting and Classifying
Language Development

LOGICO® PICCOLO



Features

Board with 10 moveable buttons

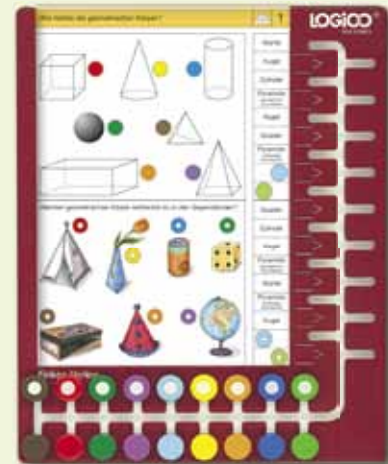
Age

5 to 10 years

Subject/Skills

School Readiness
Reading Readiness
Mathematics
Reading
English
Natural Science

LOGICO® MAXIMO



Features

Board with 18 moveable buttons

Age

8 to 12 years

Subject/Skills

Mathematics
Reading
Spelling
English
Natural Science
IQ Training

LOGICO is ideal for **independent learning** activities.

It is **self-explanatory and easy-to-handle**.

LOGICO attracts the children's curiosity and is very **motivating**.

The self-checking gives children a sense of **success** and a feeling of **self-esteem**. This motivates them and makes them look for further **challenges**.

With the moveable buttons, LOGICO provides **eye and hand learning** and gives children the time needed to reflect, memorize and prepare for the next tasks.



Children, teachers and parents all over the world love LOGICO®.



International Availability of LOGICO

LOGICO titles have been translated into many languages and LOGICO is **available in over 40 countries worldwide.**

Find **distributors' addresses** on our website: www.finken.de/where-to-buy

LOGICO – A story of success

In 1993, Finken-Verlag launched the LOGICO learning game for Reading and Mathematics in Germany. In the following years, LOGICO became an **internationally renowned learning game.** LOGICO is recommended by teachers, school directors and education ministries. Over the years LOGICO received a number of **international and national awards.**



1996
WORLDIDAC
Award



2000
NETHERLANDS
Game of the Year



2001
PORTUGAL
Recommended by
the Pedagogical
University



2005
USA
Association
of Educational
Publishers



2006
USA
Teachers'
Choice Award



2006
POLAND
Forum of
Preschool Directors



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